

An investigation into the correlation of cue phrases, unfilled pauses and the structuring of spoken discourse

Janet Cahn

Media Laboratory
Massachusetts Institute of Technology
Cambridge, MA 02139

cahn@media.mit.edu

ABSTRACT

Expectations about the correlation of cue phrases, the duration of unfilled pauses and the structuring of spoken discourse are framed in light of Grosz and Sidner's theory of discourse and are tested for a directions-giving dialogue. The results suggest that cue phrase and discourse structuring tasks may align, and show a correlation for pause length and some of the modifications that speakers can make to discourse structure.

1. Introduction

Because an utterance is best understood in the context in which it is delivered, its interpreters must be able to identify the relevant context and recognize when it is altered, supplanted or revived. The transient nature of speech makes this task difficult. However, the difficulty is alleviated by the abundance of lexical and prosodic cues available to a speaker for communicating the location and type of contextual change. The investigation of the interaction between these cues presupposes a theory of contextual change in discourse. The theory relating attention, intentions and discourse structure[3] is particularly useful because it provides a computational account of the current context and the mechanisms of contextual change. This account frames the questions I investigate about the correlation between lexical and prosodic cues. In particular, the theory motivates the selection of the *cue phrase*[3] — a word or phrase whose relevance is to structural or rhetorical relations, rather than topic — and the *unfilled pause* (silent pause) as significant indicators of discourse structure.

2. The tripartite nature of discourse

To explain the organization of a discourse into topics and subtopics, Grosz and Sidner postulate three interrelated components of discourse — a linguistic structure, an intentional structure and an attentional state[3]. In the *linguistic structure*, the linear sequence of utterances becomes hierarchical — utterances aggregate into discourse segments, and the discourse segments are organized hierarchically according to the relations among the purposes or *discourse intentions*¹ that each satisfies.

¹Discourse intentions are those goals or intentions intended to be recognized by each participant as the purpose to which the current segment of talk is devoted.

The relations among discourse intentions are captured in the *intentional structure*. It is this organization that is mirrored by the linguistic structure of utterances. However, while the linguistic structure organizes the verbatim content of discourse segments, the intentional structure contains only the intentions that underlie each segment. The supposition of an intentional structure explains how discourse coherence is preserved in the absence of a complete history of the discourse. Rather, discourse participants summarize the verbatim contents of a discourse segment by the discourse intention it satisfies. The contents of a discourse segment are collapsed into an intention, and intentions themselves may be collapsed into intentions of larger scope.

The discourse intention of greatest scope is the Discourse Purpose (DP), the reason for initiating a discourse. Within this, discourse segments are introduced to fulfill a particular Discourse Segment Purpose (DSP) and thereby contribute to the satisfaction of the overall DP. A segment terminates when its DSP is satisfied. Similarly, a discourse terminates when the DP that initiated it is satisfied.

The *attentional state* is the third component of the tripartite theory. It models the foci of attention that exist during the construction of intentional structures. The global focus of attention encompasses those entities relevant to the discourse segment currently under construction, while the local focus (also called the *center*[2]) is the currently most salient entity in the discourse segment. The local focus may change from utterance to utterance, while the global focus (i.e., current context) changes only from segment to segment.

The linguistic, intentional and attentional components are interrelated. In particular, the *attentional state* describes the processing of the *discourse segment* which has been introduced to satisfy the current *discourse intention*. The functional interrelation is expressed temporally in spoken discourse — the linguistic, intentional and attentional components devoted to one DSP co-occur. Therefore, a change in one component reflects or induces changes in the rest. For example, changes ascribed to the attentional state indicate changes in the intentional structure, and moreover, are recognized via qualitative changes in the linguistic structure. It is because of their interdependence and synchrony that I can postulate the hypothesis

that co-occurring linguistic and attentional phenomena in spoken discourse — cue phrases, pauses and discourse structure and processing — are linked.

The part of the theory most directly relevant to my investigation are those constructs that model the attentional state. These are the *focus space* and the *focus space stack*. The *focus space* is the computational representation of processing in the current context, that is, for the discourse segment currently under construction. Within a focus space dwell representations of the entities evoked during the construction of the segment — propositions, relations, objects in the world and the DSP of the current discourse segment.

A focus space lives on a pushdown stack called the *focus space stack*. The progression of focus in a discourse is modeled via the basic stack operations — pushes and pops — applied to the stack elements. For example, *closure* of a discourse segment is modeled by *popping* its associated focus space from the stack; *introduction* of a segment is modeled by *pushing* its associated focus space onto the stack; *retention* of the current discourse segment is modeled by leaving its focus space on the stack in order to add or modify its elements.

The contents of a focus space whose DSP is satisfied are accrued in the longer lasting intentional structure. Thus, at the end of a discourse the focus space stack is empty while the intentional structure is fully constructed.

The focus space model abstracts the processing that all participants must do in order to accurately track and affect the flow of discourse. Thus, it treats the emerging discourse structure and the changing attentional foci as publicly accessible properties of the discourse. However, although the participants themselves may act as if they are manipulating public structures, the informational and attentional properties of a discourse are, in fact, modeled only privately.

In explaining certain lexical and prosodic features of discourse, it is often useful to return to these private models. For a speaker's utterance is conditioned both by the state of the her own model and by her beliefs about those of her interlocutors. The time-dependent nature of speech emphasizes the importance of synchronizing private models. Lexical and prosodic focusing cues hasten synchronization. In particular, they guide the listeners in updating their models (among them, the focus space stack) to reflect the attentional changes already in effect for the speaker.

For my analysis, the most relevant private model belongs to the *current speaker*, whose discourse intentions guide, for the moment, the flow of topic and attention in a discourse and whose spoken contributions provide the richest evidence of attentional state. If cue phrases and unfilled pause durations can be shown to correlate with attentional state (and by definition, the intentional and linguistic structure), the attentional

state they reveal belongs to the current speaker, and the attentional changes they denote are the ones the speaker makes in her own private model.

3. Main Hypotheses

The theory of the tripartite nature of discourse frames my hypotheses about the correlation of cue phrases, pause duration and discourse structure. The main hypotheses are these: that particular unfilled pause durations tend to correlate with particular cue phrases and that this correlation is occasioned by changes to the attentional state of the discourse participants, or, equivalently, by the emerging intentional structure of a discourse.

Cue phrases Changes to the attentional state occur at segment boundaries. Cue phrases by definition evince these changes — they are utterance- and segment-initial words or phrases and they inform on structural or rhetorical relations rather than on topic. Thus, for cue phrases, the question is not whether they correlate with attentional state, but how. To answer this question, we ask, for each cue phrase (e.g., *Now*, *To begin with*, *So*), whether it signals particular and distinct changes to the attentional state.

Pauses The correlation of unfilled pauses with attentional state is less certain because pauses appear at all levels of discourse structure. They are found within and between the smallest grammatical phrase, the sentence, the utterance, the speaking turn and the discourse segment. Their correlation is mainly with the cognitive difficulty of producing a phrase or utterance[1]. To link this correlation with the task of producing discourse structure, we must posit a variety of attentional operations with corresponding variability in cognitive difficulty. Specifically, we construct the chain of assumptions that:

- More than one attentional operation exists (e.g., initiation, retention, closure).
- The different attentional operations are distinguished by their effect on the attentional state and by the cognitive difficulty of their production.
- The amount of silence preceding an attentional operation is correlated with the greater or lesser demands it makes on mental processing.

To link unfilled pause duration to discourse structure we must first establish that operations on the attentional state can be distinguished sufficiently to explain the different demands that each operation makes on discourse processing and which, therefore, might be reflected in the duration of segment-initial unfilled pauses.

4. Auxiliary hypotheses

The linking of pause duration to the processing of discourse segments motivates some auxiliary hypotheses that refine notions about the kinds of mental operations sanctioned by the focus space model and about the internal structure of a discourse segment. These auxiliary hypotheses are developed in this section.

4.1. Attentional operations

In the theory of discourse structure, changes to the attentional state are modeled as operations on the focus space stack. These operations appear reducible to four distinct sequences of stack operations that correspond to four distinct effects on the attentional state, as follows:

- One push — *Initiate* a new focus space.
- No push, no pop — *Retain* the current focus space.
- One or more pops — *Return* to a previously initiated² focus space.
- One or more pops followed by a push — *Replace* a previous focus space(s) with a new one.

The arrangement is asymmetrical in that it is possible to pop more than one focus space per operation, but to push only one, as shown in Table 1.

Operation	Focus space stack before operation	Focus space stack after operation	Summary
Initiate	FS ₁	FS ₂ FS ₁	One push.
Retain	FS ₁	FS ₁	No push, no pop.
Return	FS ₂ FS ₁	FS ₁	One or more pops.
Replace	FS ₁	FS ₂	One or more pops, followed by a push.

Table 1: The effect of the four focusing operation on the focus spaces (FS) in the pushdown focus space stack.

The decomposition of focus space operations into stack operation primitives is not merely an attempt to impose a computational patina on descriptive terms. Rather, it suggests that operations that differ in kind and number place differ-

ent requirements on mental processing for both speaker and therefore might be accompanied by lexical and acoustical phenomena that also differ.

4.2. Structure of a discourse segment

To further motivate the particular usefulness of cue phrases and unfilled pauses as locators of discourse segment boundaries and markers of attentional state, it is useful to distinguish among three phases in the life of a discourse segment (and its focus space counterpart) — its initiation, development and closure. We make the additional assumptions that each phase may be marked *explicitly* or *implicitly* and by *lexical* and *acoustical* phenomena.³

From inspection of dialogue, it appears that the development phase must be instantiated explicitly with lexical contributions, while the boundary phases need not be. However, while lexical marking of segment boundaries is optional, prosodic marking is not. Thus, at initiation of a discourse segment we find, for example, an expanded pitch range[12] and at its closure, phrase-final lowering[5] and syllable lengthening [6].

Sometimes, the same structural cue is implicit for one segment yet explicit for another. For example, in a *Replace* operation, explicitly marked closure of one segment implicitly permits the initiation of the next. Conversely, an explicitly marked *Initiation* of the current segment testifies implicitly to the closure of the previous one.

Boundary phenomena are of special relevance toward retrieving discourse structure from a multiplicity of lexical and acoustic clues. The distinction between explicit and implicit correlates for each phase of segment construction admits four classes of segment boundary phenomena — phenomena that are: explicit and segment-initial; implicit and segment-initial; explicit and segment-final; and implicit and segment-final. An investigation of how cue phrases and unfilled pauses reflect discourse structure and the state of its processing is thus an investigation of the *explicit* and *segment-initial* evidence of focus space initiation.

The selection of segment-initial phenomena in no way implies that segment-final phenomena are any less crucial to the communication and recognition of discourse segment boundaries. Nor does the selection of cue phrases and unfilled pauses minimize the contributions of other lexical and prosodic phenomena. Rather, these selections are motivated by features of the focus space model that both cue phrases and unfilled pauses might specially illuminate, and conversely, by features of the model that might specially illuminate the discourse function of cue phrases and unfilled pauses. These features are described in the following two sections.

²When at least one focus space remains on the stack, the discourse continues. When none remain, however, the discourse is ended.

³Gestural correlates of discourse structure and processing are outside the scope of this investigation.

5. Cue phrases, discourse markers and attentional state

Cue phrases are those words or phrases which introduce an utterance — e.g., *To begin with*, *First of all*, *Now*, *But* — and coordinate the flow of conversation and focus rather than contribute directly to the topic at hand. They provide broad, topic independent indications of how the speaker intends to relate the current utterance to those preceding it, thus locating the utterance in the discourse structure. The information they convey is attentional, intentional or both.

The study of cue phrases and their correlation with discourse structure and focus of attention is most extensive for the *discourse marker*[10] subcategory. Schiffrin's work in particular, is the basis for my predictions about the structural effects of cue phrases on the focus space model.

5.1. Discourse markers

Discourse markers are generally single word phrases, such as *Well*, *Now*, *Then* or *So*, whose pragmatic role in a discourse usually follows from their syntactic and semantic role in a grammatical phrase. That is, if a word in semantic guise relates *propositions in a grammatical phrase*, it marks in its pragmatic guise the same or similar relation between *utterances in a discourse*. For example[10]:

- **And**, as a discourse marker, indicates connectedness, conveying the speaker's view that the utterance it heads is connected to the prior discourse. The connection may be to the immediately previous utterance or to the speaker's prior [interrupted] turn.
- **But** also marks connectedness, but connects utterances in a *contrast* relation. The contrast may be structural (resumption after a digression or interruption) or rhetorical. Like *well*, it introduces unexpected or undesired material, but in a less cooperative manner.
- **I mean** precedes a repair or modification of the speaker's own contribution or highlights something to which the speaker believes the hearer should attend.
- **So** may precede a presentation of a result, and indicates transitions to a higher level, in contrast to "**because**" which indicates progressive embedding.
- **Now** emphasizes what the speaker is about to do, and is often used to introduce evaluations.
- **Well** is often used in response, when the possibilities offered by the previous speaker are inadequate. It indicates an awareness of conversational expectations but also heralds a violation of the previous speaker's expectations.
- **You know** indicates an appeal to shared knowledge and mutual beliefs.

5.2. Discourse markers reinterpreted

Some of the observations about the conversational role of discourse markers invoke structural effects (embedding, return to a higher level) although without detailing the structure in question. A more unified and computationally driven account might be posed in terms of operations on the focus space stack, as follows:

- **And** (connectedness): *Retain*, *Return*.
- **But** (contrast): *Retain*, *Replace* or *Return*.
- **I mean** (modification or repair): *Initiate*, *Retain*.
- **So** (presentation of a result): *Return*, *Replace*.
- **Because** (progressive embedding): *Initiate*.
- **Now** (what the speaker is about to do): *Replace*.
- **Well** (inadequate options): *Replace*.
- **You know** (appeal to shared knowledge): *Retain*, or *Initiate* when it precedes an aside.

In addition, there are the cue phrases that highlight structural or propositional ordinality. The first use of such a phrase (e.g., *To begin with*, *In the first place*,) is likely to denote a focus space *Initiation* while subsequent uses (e.g., *Secondly*, *Finally*,) denote a focus space *Replacement*.

These formulations are not deterministic. They illustrate, however, the hypothesis that certain of the discourse markers are more likely to betoken certain focusing operations. Under what conditions might such correspondences exist? Clearly, features of the context in which a cue phrase is used might constrain its effect on focusing, and so explain how conversants are able to track focus from cues that, by themselves, are ambiguous.

Thus, to select the probable from the possible, corroboration from other quarters is required. Lexical corroboration may be semantic, from domain specific evidence of topic change or continuation. Or it may be syntactic, from those syntactic distributions that tend not to cross segment boundaries (tense, aspect and the scope of referring expressions[3])⁴ Alternatively, prosodic features are likely to better identify the current use of a cue phrase from those that are possible.

6. Unfilled pauses and attentional state

The most useful prosodic correlates of discourse segmentation occur at segment boundaries and indicate either the opening of a new segment, closure of the old or both. For example, a phrase-final continuation rise forestalls segment closure while phrase-final lowering confirms it[9]. And expanded pitch range tends to mark the introduction of new

⁴For example, Walker and Whittaker observe that deictic pronominal reference may cross segment boundaries, while nondeictic pronominal reference does so only rarely[13].

topics, while reduced pitch range marks subtopics and parentheticals. Similarly, voice quality changes, e.g., from normal to creaky voice, may accompany attentional and intentional changes.

Filled pauses (e.g., *Um*, *uh*) and unfilled pauses appear at segment boundaries but are also found within a discourse segment and in the smaller groupings it contains. In contrast to the propositional and attentional accounts of intonational cues[9], accounts of pausing invoke the demands of cognition and pragmatics. For example, the duration of unfilled pauses has been observed to correlate with the cognitive difficulty involved in producing an utterance[1], while filled pauses may function as a floor holding device[7], or perhaps, correlate with the speaker's emotional response to topic[1].

As corroborators of attentional interpretations of cue phrases filled pauses are less useful than unfilled pauses because they overlap with cue phrases in both form (partially lexicalized) and function. A more independent measure is provided by unfilled pauses which are not lexicalized and therefore carry neither lexical nor intonational propositions. Rather, as correlates of the cognitive processing, they may also correlate with the specific differences among stack operations, which, after all, are cognitive operations, albeit idealized.

The selection of unfilled pause duration as a possible marker of attention and segmentation also has the practical advantage of being easy to locate instrumentally and easy to check perceptually. Moreover, its measurement is unambiguous instrumentally and requires less from perception, than, for example, intonational prosodic cues. For, while intonational features are categorical according to their type (combinations of the L, H and * tokens[8]) and the structure to which they apply (word, intermediate phrase, intonational phrase), pause duration is ordinal and is measured on the same continuous linear scale for all levels of linguistic and intonational structures.

7. Questions and predictions

My investigation is inspired by the theory relating attentions, intentions and discourse structure[3]. To the more specific observations linking cue phrases to attentional state[3, 10] and the duration of unfilled pauses to increased cognitive difficulty[1], I add the assumption of four fundamental focusing operations. Together, they motivate my hypotheses that:

- (1) Specific cue phrases betoken specific focusing operations.
- (2) Differences in the cognitive difficulty of the focusing operations are reflected in the duration of the pauses that precede them.

From these hypotheses come the specific questions that guide the research:

- Is there a correlation between the focusing operations and the duration of the pause that precedes it?
- Are cue phrases correlated with focusing operations — how often and under what circumstances?
- What is the relation of pausing and cue phrases — do they substitute for each other, compliment each other or play different roles such that one is required or allowed where the other is not?
- Is there a unique minimum cognitive cost for each stack primitive (Push, Pop) of which focusing operations are composed, and that would therefore explain differences in segment-initial pause duration?

In addition, the hypotheses raise questions not immediately answerable:

- If there are indeed patterns of usage, do they differ predictably for different discourse features, for example, by format (monologue or dialogue) or according to the planning effort (prepared or extemporaneous) required in formulating each utterance?
- If on the other hand, correlations are partial at best, can other lexical or prosodic features provide the missing correlates?

Research into these questions is not without its biases. Thus, I expected to find in my discourse samples the following correlations:

- *Unfilled pause duration and focusing operation are correlated.*
- *Cue phrases are correlated with focusing operations.* (The particular predictions are discussed previously in Section 5.2.)
- *Cue phrase type and unfilled pause duration are correlated as well.*

The hypothesized correlation of unfilled pause duration with focusing operations is based on assumptions about variations in complexity among the operations, such that longer pauses will accompany more complex operations. Complexity is conjectured to correlate with kind and number. That is, it varies according to whether the operation decomposes into pops, a push or both and it increase with the number of segments opened or closed in one operation.

This produces the particular predictions that:

- *Retentions will be preceded by pauses of the smallest duration* because they induce neither a push nor pop and therefore are the least costly of the focusing operations.

- *Pause duration is positively correlated with the number of segments affected in one focusing operation.* That is, the more segments opened or closed, the longer the preceding pause.
- *Pops are more costly than pushes.* This follows from an assumption that adding information (a push) builds on what is currently established and accessible, while removing information (one or more pops) makes the production of subsequent utterances more difficult.

8. Data

I analyzed two discourse samples — three minutes of a directions discourse and seven minutes of a manager–employee project meeting. The segmentation of the second proved difficult and is still in progress, so I report results only for the first.

In the directions discourse, Speaker B provides Speaker A with walking directions to a location on the M.I.T. campus. The discourse takes the form of an expert-client dialogue. Although Speaker A initiates the dialogue, most of the discourse segments and their intentions are introduced by Speaker B, the expert.⁵

9. Methods

The search for correlations among cue phrases, unfilled pauses and discourse structure generated three data collection tasks:

- Identification of cue phrases;
- Identification and measurement of unfilled pauses;
- Segmentation of the discourse via the identification of the focusing operations that effected the segmentation.

9.1. Cue phrase identification

The main challenge of cue phrase identification lay in distinguishing cue from non-cue uses of a phrase. Usually, cue uses are utterance- or segment-initial, while non-cue uses are not. However, this is not a reliable criterion for the connectives, *And* and *But*, which may head an utterance or phrase as either a cue phrase or a syntactic conjunctive. In cases where the usage was unclear, I decided against the pragmatic usage if the phrase in question provided syntactic coordination of two semantically related propositions. If even this judgment proved difficult, I applied the intonational criteria that distinguished cue and non-cue uses of *Now*[4]. Thus, if the cue phrase candidate was deaccented, or accented with L* tones or uttered as a complete intonational phrase, it was classified as a cue phrase.

⁵The conversation occurred in a face-to-face encounter and was recorded on a hand-held cassette recorder.

9.2. Pause location and measurement

Pauses were identified by ear and corroborated and measured using the waveform and the energy track displays of two signal processing programs.⁶ The locations of all unfilled pauses were recorded, as were their durations, rounded to the nearest one tenth of a second.

In general, the procedure was straightforward. The only confusion was presented by the silence between the closure and release phase of plosives. This silence was not counted as a genuine unfilled pause.

9.3. Discourse segmentation

An accurate discourse segmentation falls out of an accurate classification of the focusing operations by which the segments have been constructed. The tasks are interrelated and both are difficult. Therefore, in this section I will discuss in detail the task, its difficulties and the classification criteria I developed to enhance the accuracy of my judgments.

The task The segmentation of a completed discourse is equivalently the task of recapturing the attentional state that accompanied each successive utterance. Attentional cues are especially important because topical relations do not always predict discourse structure. The points at which discourse structure diverges from the organization of information in the domain may be precisely the points at which attentional cues are most appropriate.

Segmentation of a completed discourse is most straightforward for expository text. In such discourse, domain and attentional hierarchies often coincide — the relations among segments and of each segment to the overall Discourse Purpose are clear. In spoken and impromptu discourse, however, the alignment of DSPs is not always so felicitous. Even in the task-oriented directions discourse, the relations among steps in the task did not conclusively determine the relations of the discourse segments in which these steps were described.

The particular segmentation difficulties presented by my sample(s) led to the development of explicit criteria for isolating the corroborating features of attentional operations and discourse structure. The criteria help clarify confusion from two sources — the distinction between attentional and domain hierarchies and the interpretation of underspecified lexical and prosodic attentional cues.

Separating the attentional from the topical. In prepared discourse (written or spoken) the intentional structure is tightly coupled to the Discourse Purpose. In contrast, impromptu discourse exhibits a looser coupling, owing to its

⁶*SPIRE*, written for the LISP machine by Victor Zue's group at M.I.T. and *dspB* (digital signal processing workBench) written for the DECstation by Dan Ellis at the M.I.T. Media Laboratory.

real-time and situated nature. In such discourse, the maintenance of coherence requires the real-time management of cognitive resources upon which competing demands may be made. As a consequence, influences outside the ostensible DP must be managed in support of continuing the conversation at all. Because DSPs that are ostensibly outside the current DP can become temporarily relevant, provision must be made for their principled incorporation into the attentional state and in the linguistic and intentional structures.

This is accomplished via attentional constructions that are more likely to occur in spoken discourse, for example, flashbacks, digressions and interruptions[3]. Their relation to the discourse in which they occur illustrates the difficulty of segmenting in hindsight a discourse whose DSPs may satisfy multiple DPs. This recommends against reliance on domain knowledge, since one discourse may invoke more than one domain.

Therefore, to locate segment boundaries, I use criteria that emphasize focusing operations independent of the ostensible DP. For example, although the succession of two topically unrelated segments might suggest a *Replace* operation, it is treated as an *Initiate* in the presence of explicit indicators of linkage or in the absence of explicit indicators of separation. Consequently, successive segments may be linked hierarchically in the attentional and linguistic structures despite their topical independence.

For example, in the following section of the directions discourse (1) is a topic introduction, (2) a digression and (3) an elaboration, i.e., a subtopic:

- (1) To your left,
- (2) if you have followed these directions faithfully,
- (3) y'know you'll be facing a wall straight ahead of you,

Although (2) is a comment on discourse processing, it functions neither as a cue phrase nor a synchronization device. The digression it represents is not topically subordinate to (1), nor is (3) topically subordinate to (2). However, they are attentionally subordinate to the utterances they follow, as indicated by the continuation rises at the end of (1) and (2). While the semantic and topical differences between successive utterances argue for segment separation, the acoustical concomitants argue against. Therefore, the attentional moves that introduce (2) and (3) contain no pops. Instead, they are *Initiations*, producing the following segmentation:

- Replace* (1) To your left,
- Initiate* (2) if you have followed these directions faithfully,
- Initiate* (3) y'know you'll be facing a wall straight ahead of you.

Interpreting underspecified cues Even when successive utterances are aligned attentionally and topically, their cue phrase and prosodic markings may not conclusively reveal their exact place in discourse structures. The underspecified nature of cue phrase correspondences to focusing operations is discussed in Section 5.2. Prosodic marking is similarly underspecified, and on two counts. First, a particular intonational feature at the (e.g., phrase-final lowering, phrase-initial pitch range expansion) can felicitously indicate more than one focusing operation; second, the intonation at a phrase boundary often indicates stack primitives (push, pop, null) more reliably than the composite focusing operations from which discourse structure is deduced.

For example, in the directions discourse, the cue phrases *So*, *But* and *And* often indicated pops, as did the prosodic changes that accompanied them, e.g., expanded pitch range and a shift from L* to H* tones. However, these cues did not reveal exactly how many segments were popped nor whether a push followed the sequence of pops. Thus, it was not always easy to distinguish a *Return* (one or more pops) from a *Replace* (one or more pops, followed by a push).

Neither domain nor syntactic knowledge were conclusive in this regard. For example, domain and syntax dictated the following segmentation:

- Return* (4) And you need to turn left and then walk along Building Five.
- Initiate* (5) And you'll be walking through the architecture lofts.

but in contraindication to what was specified intonationally:

- Return* (4) And you need to turn left and then walk along Building Five.
- Retain* (5) And you'll be walking through the architecture lofts.

(The intonationally driven segmentation, in contradiction to the structure of knowledge in the domain, may account for the listener's subsequent confusion about the very point made in this section of the discourse.)

Classification criteria Because semantic clues to attentional state can be confusing and lexical and prosodic markings inconclusive, it became necessary to standardize the procedure and criteria for classifying the focusing operations. An accurate classification depends on the answers to two questions for the phrase undergoing classification: Has a new focus space been opened? Has an old focus space been closed? Most useful in this regard are the lexical and prosodic phenomena within and around the phenomena currently under evaluation for their attentional effect.

What constitutes current phenomena, and what might constitute its surrounds? I selected as *current* the speech fragment that begins with one of five fragment-initial tokens and whose

terminating boundary is marked by the occurrence of the next fragment-initial token. These tokens are:

- The unfilled pause;
- The filled pause;
- A cue phrase;
- An acknowledgment form: *Ok, Sure, Uh-huh*, etc.;
- Or the unmarked case: any other sentence-initial grammatical constituent, e.g., a noun phrase, auxiliary verb, complementizer or adverb.

My demarcation of the relevant surrounding phenomena was less bound to structure than to function. For both prior and subsequent phenomena, I selected the smallest speech fragment that could be distinguished by its discourse function, i.e., by its attentional, coordination or topical role. I assign five classifications:

- A cue phrase;
- An acknowledgment or prompt;
- A segment closure (e.g., *Good!*);
- A repair;
- Or the unmarked case — development of the topic.

The lexical and acoustical features of prior, current and subsequent speech fragments are treated as corroborating evidence for the attentional operation associated with the *current speech fragment*. Often this evidence indicated a stack primitive — push or pop — rather than a full-fledged focusing operation. This is illustrated in Table 2, which catalogues the lexical and prosodic features exhibited by prior, current and subsequent speech, and the stack and focusing operations for which each is considered evidence.

Coding the data The data relevant to every speech fragment was coded for later statistical analysis. This translated into two tasks — identifying the prior, current and subsequent speech fragment and for each current fragment, recording:

- The duration of the preceding unfilled pause;
- The type of fragment-initial constituent, either:
 - A cue phrase;
 - An explicit acknowledgment form (e.g., *Ok, Sure.*);
 - A filled pause;
 - Or any other sentence-initial syntactic form whose function is primarily topical, not pragmatic.
- The co-occurring focusing operation.
- The embedding of the current segment in the linguistic structure (number of levels).
- The number of segments opened or closed in the focusing operation.

<u>GIVEN:</u>		<u>CONCLUDE:</u>	
SPEECH EVIDENCE	FEATURE	STACK PRIMITIVE	FOCUSING OPERATION FOR CURRENT FRAGMENT
Prior speech	Falling phrase-final intonation, acknowledgment, lexical/semantic closure.	Pop of co-occurring segment(s).	Replace.
	Phrase-final continuation rise.	Null	Retain.
Current speech	Pronominalization, reduced pitch range, nonstandard phonation, many L* accents (parentheticals), relative clause, <i>Now, Y'know</i> , Ordinal cue phase.	Push or Null for co-occurring segment.	Initiate, Retain.
	Nonpronominalized repetition (e.g., segue), expanded pitch range, reintroduction of normal phonation, <i>So, But</i> .	Pop of previous segment(s).	Return, Replace.
	Falling phrase-final intonation, acknowledgment, prompt, lexical closure, phrase-final creaky voice.	Impending Pop of co-occurring segment(s).	Retain (but an impending Return or Replace).
Subsequent speech	Nonpronominalized repetition (e.g., a segue), expanded pitch range, normal phonation, <i>So, But, Now</i> .	Pop of previous segment(s).	Return, Replace.

Table 2: The lexical and acoustical features that support classifications of stack primitives and focusing operation(s). A co-occurring segment denotes the segment containing the speech (prior, current, subsequent) under examination. The focusing operations, however, describe the attentional interpretation that such speech indicates for the *current* speech fragment.

- The discourse function of the immediately prior speech (cue phrase, acknowledgment, closure, filled pause, repair, topical but none of the above).

- The discourse function of the immediately subsequent speech (same categories as for prior speech).
- Whether the speaker was initiating or continuing a speaking turn with the current fragment.

Using this metric, one hundred speech fragments were identified according and their features coded. The coded representation of the discourse was then analyzed for distributions and statistical correlations.⁷ The results are reported in the next section.

10. Results

In this section I summarize the raw data, report the results of statistical tests and offer an explanation of the findings.

10.1. Data

The segmentation of the discourse was reconstructed according to the focusing operations indicated both lexically and acoustically. The segmentation described a discourse with two top level segments. Within the first, the overall task was defined; within the second, it was executed. The task definition segment was itself composed of two top level segments, while the execution segment is composed of nine.

The key elements of the coding scheme were, of course, the focusing operation, the fragment-initial token and the duration of the unfilled pause preceding the fragment. Distributions for these categories are catalogued in Table 3.

10.2. Statistical analyses

The predictions were analyzed via statistical tests on the coded representation of the discourse.

Pause duration and focusing operation A comparison of the mean pause duration for each focusing operation showed a significant difference among the operations ($F(3,96)=7.31$, $p<.001$). The data in Table 4 point to the *Replace* operation as most different from the other three operations in this regard.⁸

Pause duration and number of segments affected in a focusing operation Longer pauses were positively correlated with the number of segments opened or closed during one focusing operation ($r = .357$, $p<.001$). This finding might partially explain the long pauses that appear before a *Replace*, since a *Replace* is the focusing operation most likely to affect the most focus spaces. By definition, it requires [almost] everything to be popped from the focusing before the initiation (push) of a new focus space.

⁷The discourse function classifications and the within-/between-turn distinctions were recorded to track the features influencing the judgment of focusing operation, but were not included in any calculations.

⁸However, the importance of this observation is offset by the small sample size and large standard deviation.

CATEGORY	FEATURE	NUMBER OF OCCURRENCES	
		Marked	Unmarked
Focusing operation	Initiate	13	10
	Retain	18	37
	Return	6	5
	Replace	7	4
	ALL	44	56
Fragment-initial constituent		Initial	Internal
	And	3	4
	But	2	1
	Now	2	—
	Oh	2	—
	So	3	2
	Well	2	—
	Y'know	2	—
	Ordinal cue phrase	1	—
	Acknowledgment	2	7
	Filled Pause	7	4
	Unmarked	19	37
	ALL	45	54
Unfilled pauses	Seconds	Initial	Internal
	0.0	5	15
	0.1	6	11
	0.2	3	15
	0.3	4	5
	0.4	11	5
	0.5	1	5
	0.6	3	4
	0.7	4	2
	0.8	1	—
	0.9	1	—
	1.7	1	—
	2.0	1	—
		41	62
	Average	0.422 seconds	.224 seconds

Table 3: Distributions of fragment-initial constituents, focusing operations and pause durations. Separate counts are taken for *segment-initial* and *segment-internal* phenomena and for *marked* and *unmarked*. A *marked* focusing operation begins with a cue phrase, an acknowledgment form or a filled pause, while an *Unmarked* operation does not.

FOCUSING OPERATION	NUMBER OF TOKENS	MEAN PAUSE DURATION (SECONDS)	STANDARD DEVIATION
Initiate	23	0.3217	0.2173
Retain	55	0.2091	0.1818
Return	11	0.2545	0.2505
Replace	11	0.6500	0.6727

Table 4: Mean pause durations for each focusing operation.

INITIAL TOKEN	INITIATE	RETAIN	RETURN	REPLACE	ALL
And	0.43 3	0.25 2	0.25 2	–	0.33 7
But	–	0.70 1	0.00 1	0.10 1	0.27 3
Now	–	–	–	0.55 2	0.55 2
Oh	–	0.00 2	–	–	0.00 2
So	–	0.15 2	0.15 2	0.05 1	0.13 5
Well	–	–	–	0.20 2	0.20 2
Y'know	0.40 2	–	–	–	0.40 2
Ordinal	0.40 1	–	–	–	0.40 1
Acknowledgment	0.10 1	0.20 7	–	0.90 1	0.27 9
Filled	0.23 6	0.05 4	0.00 1	–	0.14 11
Pause					
Unmarked	<u>0.35 10</u>	<u>0.23 37</u>	<u>0.40 5</u>	<u>1.15 4</u>	<u>0.33 56</u>
ALL	0.32 23	0.21 55	0.26 11	0.65 11	0.29 100

Table 5: The mean duration, in seconds, of the pause preceding fragment-initial tokens and focusing operations that co-occur. The number of tokens in the calculation follows the mean value.

Pause duration and depth of embedding A correlation of pause duration and the depth of embedding in the linguistic structure (or equivalently, the number of focus spaces still on the stack) showed no significant effect on pause duration ($F(1,98) = 0.1861, p < .7$).

Pause duration, cue phrase and focusing operation The directions dialogue contained too few fragment-initial tokens to calculate meaningful statistics about their relation to focusing operations. Therefore, the best course was to select from the raw data (see Table 5) the patterns that were likely candidates for further testing. For example, *So* was never associated with an *Initiate* operation and also was preceded by the smallest mean pause durations (0.13 seconds). A filled pause, with a similar mean pause duration (0.14 seconds) was primarily associated with *Initiates* and *Retains* but never with *Replace*. And, while *And* shared the same focusing operations as a filled pause, its mean value for pause duration was more than twice as large (0.33 seconds).

Pause duration and marked/unmarked To compensate for the small sample sizes of the cue phrase data, all explicit lexical markers of structure (cue phrase, acknowledgment, filled pause) were collapsed into the category, *marked*. The data in this category were compared to the data for lexically *unmarked* fragments. Because the longest pauses preceded unmarked *Returns* and *Replacements*, I predicted that unmarked operations would in general be preceded by longer pauses than marked.

The results are in the direction predicted and are summarized in Table 6. The average duration for pauses preceding a marked focusing operation was 0.24 seconds (standard deviation = 0.24), while the average for pauses preceding unmarked

SPEECH FRAGMENT	INITIATE	RETAIN	RETURN	REPLACE	ALL
<i>Marked</i>	0.30 13	0.17 18	0.13 6	0.36 7	0.24 44
<i>Unmarked</i>	<u>0.35 10</u>	<u>0.23 37</u>	<u>0.40 5</u>	<u>1.15 4</u>	<u>0.33 56</u>
<i>ALL</i>	0.32 23	0.21 55	0.26 11	0.65 11	0.29 100

Table 6: The mean duration, in seconds, of the pause preceding focusing operations and marked or unmarked speech fragments that co-occur. The number of tokens in the calculation follows the mean value.

operations was 0.33 seconds (standard deviation = 0.36). Statistically this approaches significance ($T(96) = 1.58, p = .12$).

10.3. Discussion

Thus far, analysis of the data identifies significantly longer pauses for the *Replace* operation than for any other and shows that pause duration is positively correlated with the number of segments affected by one focusing operation. These findings begin to distinguish the focusing operations quantitatively, by number of focus spaces affected, and qualitatively, by whether they occur within an established context (*Initiate*, *Retain*, *Return*) or at its beginning (*Replace*).

Although, the raw data in Table 3 appears to show patterns for specific segment-initial tokens, the number of tokens is insufficient for establishing a correlation between cue phrase and focusing operations, let alone a three-way relationship among cue phrase, pause duration and focusing tasks.

The categorical classification present particular problems. For, uncertainties arose even with the application of a classification metric. Perhaps these uncertainties should have been incorporated into the coding scheme or perhaps the categorical classifications should have been abandoned⁹ in favor of additional and quantifiable acoustical and lexical features.

10.4. Refining the original hypotheses

Only partial conclusions can be drawn from the data. However, the results are useful toward refining the original hypotheses and determining the content of future research. The distinction between the pause data for marked and unmarked fragments is a case in point. For each focusing operation, the difference between mean pause durations at best only approaches significance (see Table [24 6]). However, because the values for all focusing operations are always greater for unmarked utterances, a hypothesis is suggested: that, given a speech fragment and the focusing operation it evinces, the preceding unfilled pause will be longer if the fragment is lexically unmarked.

⁹at least, in this stage of the investigation

If this hypotheses is correct, two accounts can be constructed that would jointly predict the appearance of cue phrases. One account emphasizes the processes involved in choosing and communicating the state of global focus. The other emphasizes the mutually recognized (by speaker and hearers) attentional and intentional state of the discourse. Together they identify the factors that would impel a speaker to precede an utterance with a cue phrase, an unfilled pause or both.

The influence of the speaker's internal processes and conversational goals If an unfilled pause preceding a lexically unmarked fragment is significantly longer, we might assume that a particular focusing operation is executed in a characteristic amount of time (given adequate consideration of other contextual features). Within this time, we might observe silence, a cue phrase or both.¹⁰

Because both pause and cue phrase can appear at the same location in a phrase, we ask if their functions are equivalent, or instead, complementary. My hypothesis selects the second option, that they are complementary in the cognitive processing each reflects and in the discourse functions each fulfills. For, if the duration of an unfilled pause is evidence of the difficulty of a cognitive task, a cue phrase is evidence of its partial resolution.

As a communicative device, cue phrases are more cooperative than silence. In silence, a listener can only guess at the current contents of the speaker's models. With the uttering of a cue phrase, the listener is at least notified that the speaker is constructing a response. The minimal cue in this regard is the filled pause. *Bone fide* cue phrases, however, herald not only an upcoming utterance, but a particular direction of focus and even a propositional relation between prior and upcoming speech.

Cue phrases serve not only the listener but also the speaker. Because they commit to topic structure, but not to specific referents and discourse entities, they buy additional time for the speaker in which to complete a focusing operation and formulate the remainder of the utterance.

The influence of the state of the discourse The account of the influence of the currently observable state of the discourse rests on two patterns in the data: (1) the difference in pause durations for marked and unmarked *Initiates* and *Retains* is minimal; and (2) the difference between marked and unmarked *Returns* and *Replaces* is greater. If these patterns can be shown to be significant, they suggest that remaining in the current context is less costly than returning to a former context, or establishing a new one. The corollary is the claim that an expected focusing operation need not be marked, while an unexpected operation is most felicitous when marked.

¹⁰The discussion will focus on cue phrases, even though the points are relevant to other lexical markers of discourse structure and processing.

In other words, remaining in the current context or entering a subordinate context is expected behavior, while exiting the current context is not. Exiting the current context (focus space) carries a greater risk of disrupting a mutual view of discourse structures. The extent of risk is assessed for the listener by the difficulty of tracking the change and for the speaker, by the difficulty of executing it. The risk originates in the nondeterministic definitions of *Return* and *Replace* operations — both contain in their structure one or more pops. In addition, these operations can be confused because both begin identically, with a series of pops.

Because closing a focus space is a marked behavior, the clues to changing focus are most cooperative if they guide the listener toward re-invoking a prior context (i.e., a *Return*) or establishing a new one (*Replace*). Thus, certain clues are more likely to mark a return to a former context (e.g., *So*, *Anyway*, *As I was saying*), while others (*Now*, the ordinal phrases) mark a *Replace*.

Future work The goal of future investigations is to establish the bases for predicting the appearance of particular acoustical and lexical features. The speculations presented in this section provide a theoretical framework. If borne out, they can be refashioned as characterizations of the circumstances in which cue phrases and unfilled pauses are most likely to be used.

11. Conclusion

The relationships among cue phrases, unfilled pauses and the structuring of discourse are investigated within the paradigm of the tripartite model of discourse. Within this model, the postulation of four focusing operations provides an operational framework to which can be tied the discourse functions of cue phrases and the cognitive activity associated with the production of an utterance. Especially, the difficulty of utterance production might be explained by the complexity of the co-occurring focusing operation. Such a correspondence is, in fact, suggested by the positive correlation of pause duration and the number of focus spaces opened or closed in one operation on the focus space stack.

However, because the classification of focusing operations is uncertain, more data and better tests are required to characterize the relationships among the lexical and acoustical correlates of topic and focus. In addition, the aptness of the tripartite model itself is not assured. The idealizations it contains may undergo modification in light of new results, or be augmented by other accounts of discourse processing. On the other hand, the analysis of more quantitative data may confirm the implications of the model, and its appropriateness as the foundation for investigating the lexical and prosodic features of discourse.

12. Acknowledgments

Many thanks to Susan Brennan who selected and ran the statistical tests on the data and to Stephen Lines for numerous helpful comments on this paper. Various stages of this work were supervised in turn by Chris Schmandt and Ken Haase, both of the M.I.T. Media Laboratory. Their support is gratefully acknowledged as well.

References

1. Goldman-Eisler, F., A comparative study of two hesitation phenomena. In *Language and Speech* (4), 1961, pp. 18-26.
2. Grosz, B. J., Joshi, A. K. and Weinstein, S., Towards a computational theory of discourse interpretation. *Draft*, 1989.
3. Grosz, B. J. and Sidner, C. L., Attention, intentions, and the structure of discourse. In *Computational Linguistics* (12:3), 1986, pp. 175-204.
4. Hirschberg, J. and Litman, D., Now let's talk about now: identifying cue phrases intonationally. In *Association for Computational Linguistics* (25), July, 1987, pp. 163-171.
5. Hirschberg, J. and Pierrehumbert, J., The Intonational Structuring of Discourse. In *Proceedings of the Association for Computational Linguistics*, July, 1986, pp. 136-144.
6. Klatt, D. H., Vowel lengthening is syntactically determined in a connected discourse. In *Journal of Phonetics*(3:129), 1975, pp. 129-140.
7. MacLay, H. and Osgood, C. E., Hesitation phenomena in spontaneous English speech. In *Word*(15), 1959, pp. 19-44.
8. Pierrehumbert, J. B., The phonology and phonetics of English intonation. *Ph.D. Thesis*. Massachusetts Institute of Technology, Department of Linguistics, 1990.
9. Pierrehumbert, J. and Hirschberg, J., The meaning of intonation contours in the interpretation of discourse. In *Intentions in Communication*. Edited by Cohen, P. R., Morgan, J. and Pollack, M. E., 1990, pp. 271-311.
10. Schiffrin, D., *Discourse Markers*, Cambridge University Press, 1987.
11. Sidner, C. L., Focusing in the comprehension of definite anaphora. In *Readings in Natural Language Processing*. Ed. by Grosz, B. J., Sparck-Jones, K. and Webber, B. L, Morgan Kaufman Publishers, Inc., 1986, pp. 363-394.
12. Sorensen, J. M. and Cooper, W. E., Syntactic coding of fundamental frequency in speech production. In *Perception and Production of Fluent Speech*. Ed. by Cole, R. A., published by Lawrence Erlbaum, 1980, pp.399-440.
13. Walker, M. A. and Whittaker, S., Mixed initiative in dialogue: an investigation into discourse segmentation. In *Proceedings of the 28th Annual Meeting of the Association for Computational Linguistics*, 1990, pp.70-79.